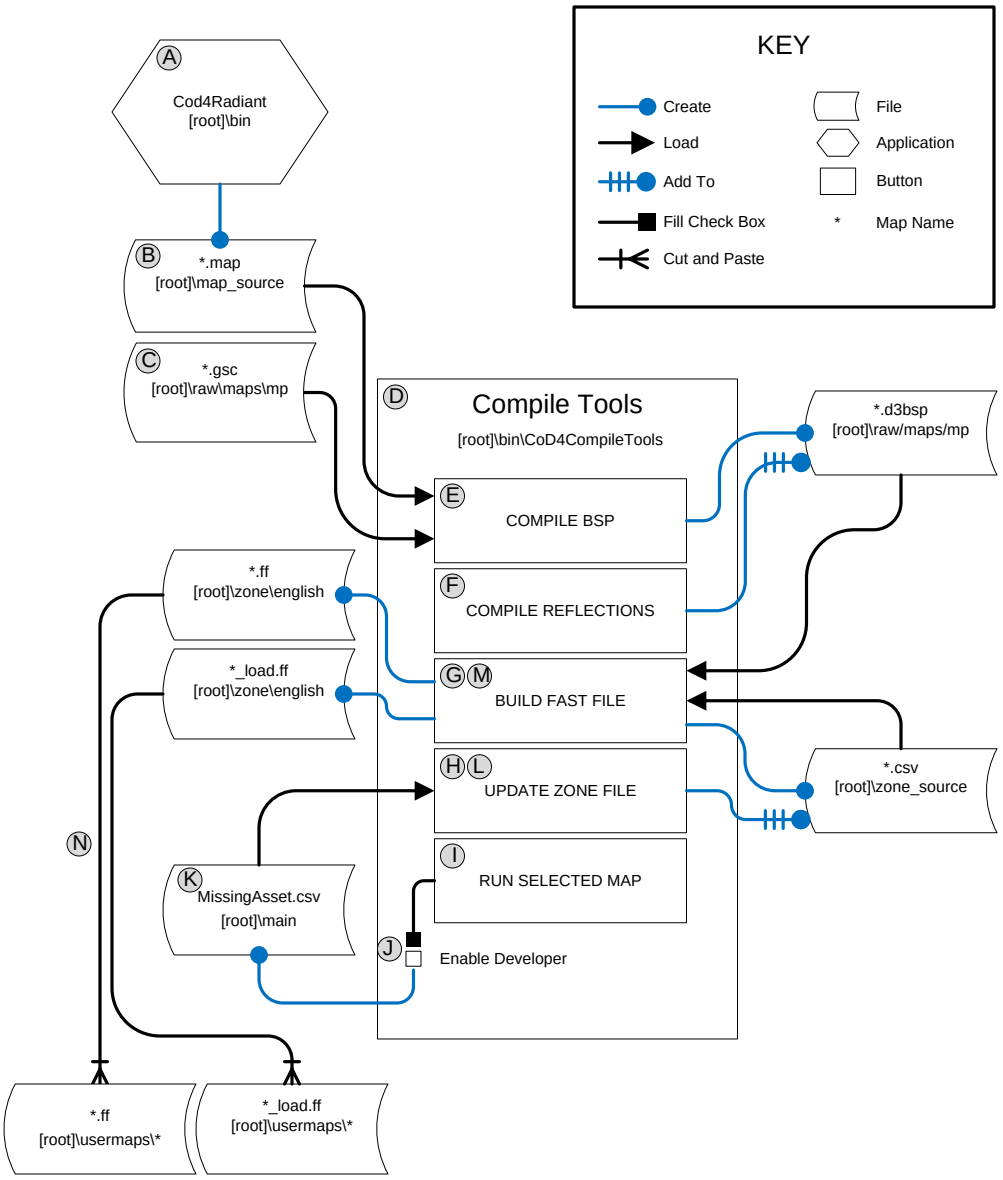
KEY
Create
Load
Add To
Fill Check Box
Cut and Paste
File
Application
Button
*
Map Name
A
Cod4Radiant
[root]\bin
B
*.map
[root]\map_source
C
*.gsc
[root]\raw\maps\mp
D
Compile Tools
[root]\bin\CoD4CompileTools
E
COMPILE BSP
F
COMPILE REFLECTIONS
G M
BUILD FAST FILE
H L
UPDATE ZONE FILE
I
RUN SELECTED MAP
J
Enable Developer
*.d3bsp
[root]\raw/maps/mp
*.csv
[root]\zone_source
*.ff
[root]\zone\english
*_load.ff
[root]\zone\english
K
MissingAsset.csv
[root]\main
N
*.ff
[root]\usermaps*
*_load.ff
[root]\usermaps*